

2025 New Rules – v2

Throw In

1v1 from each team for throw in.

Remaining mid-fielders to stand on halfway line.

Loser of the toss has choice of which side the mid-fielder stands on. Sidelines swap at HT.

Kick-Outs

All players must be 13m away (but allowed anywhere including behind 20m line and inside 40m arc). **Free kick from where foul occurred.**

Ball must travel outside 40m arc and 20m line before a defender can play it. **Free kick from where foul occurred.**

All other kickout sanctions (Time wasting, Taking the ball into hand before another player has touched it, Taken from wrong place). **Free kick on 13m line in front of scoring space.**

Goalkeeper

Can only receive the ball from a teammate in open play if:

- Both the goalkeeper and passing outfield player are inside large rectangle.
- When in the opposition half of the field.

Free kick from where the goalkeeper receives the pass. If inside the 13m freekick from the 13m in line with where the goalkeeper received the pass.

3v3

Each team must have 3 players in each half of the field. Teams who lose players (less than 15 on the field) can reduce the amount required to stay in each half of the field accordingly. So, if a team is reduced to 14 for any reason the requirement becomes 2 outfield players in each half of the field.

If one of the players required to “stay up” crosses the halfway line in a genuine attempt to gather the ball (or has possession of the ball).

Free kick where the player crossed the halfway line.

For all circumstances where the players in each half requirement isn't met.

Free kick from the centre of the 20m line in offending team's half. Can be brought out for 2pt shot**

Kickout Mark

Remains as before.

Stopping player taking a free kick from a mark – **50m advance ****

Delaying of taking the mark (15s) – **Free against**

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Advanced Mark

Advanced mark must be kicked from outside the 45m and caught inside the 20m line.

When the mark is awarded, the claimer has two options as before,

- 1) Raise his hand to take the free kick – **if delayed it's a 50m advance**
- 2) Play on immediately.

Free kick

As per previous rule.

See mark sanctions above.

Play on immediately

Unlimited time on player advantage. When no score accrues go back for the free.

A player in receipt of a mark advantage makes a technical foul.

Return to the original marked free.

A player in receipt of a mark advantage makes an aggressive foul.

Free against where the foul occurred.

Scores

A Goal is 3 points signalled by a green flag.

A point scored from outside the 40m arc is 2 points.

This is signalled by referee raising 2 arms in the air and an orange flag.

Must have one foot on/outside arc.

Must go straight over the bar – ANY touch in play is 1 point.

A point scored inside the 40m arc is 1 point.

This is signalled by referee raising 1 arm in the air and a white flag.

Black Card

Stopping or attempting to stop an opponent by holding them up.

Contributing to a melee.

Advantage

No time limit, Referee decides if significant advantage has accrued (technical and aggressive).

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Delay Fouling

50m advance for the following delay infringements,

Not handing the ball to the nearest opposition player.

Kicking or throwing the ball away.

Not releasing the ball.

Not moving back to allow a quick free or solo and go.

Any verbal or physical attempts to distract a free taker.

When a 50m advance is awarded, the receiving team has 3 options,

- Take the free from the original spot.
- Take a solo & go from the original spot.
- Take a free from the spot where the 50m advance leads to.
(They can choose to come back to the 40m arc for a two-point shot)

Solo & Go

Solo & Go must be taken immediately.

Free against if taking of Solo & Go is delayed.

Cannot be taken inside opponent 20m line.

Must be taken within 4m of original spot of foul.

Can be challenged once a distance of 4m from the original foul.

50m advance if challenged within 4m.

Can't travel backwards. **Free against if travel backwards.**

Dissent

50m advance for any dissent by a player.

From u18 down additional black card shown and player is replaced for 10 minutes, no sub is used.

Dissent from any team officials. **Free from centre of opposition 13m line.**

Captains

Only captains can seek clarification on decisions. **50m advance if any other player engages.**